MOHAMED EL BACHIR

BOUBA NGANADAKOUA

**Date and place of birth**: 02 august 2002, **Garoua**

**Nationality:** Cameroonian

**Tel:** (+237) 698 34 06 64

**E-mail:** [**mohamedelbachirboubanganadakou@gmail.com**](mailto:mohamedelbachirboubanganadakou@gmail.com)

**Github:** [**https://github.com/mohamedelbachir**](https://github.com/mohamedelbachir)

**Portfolio:** [**https://bachdev.vercel.app**](https://bachdev.vercel.app)

**LinkedIn:** [**https://www.linkedin.com/in/mohamed-el-bachir/**](https://www.linkedin.com/in/mohamed-el-bachir/)

|  |
| --- |
| **Presentation** |
| As a Master 2 student in computer science, I'm passionate about the complex and evolving world of software systems and distributed environments. With a solid academic background and an unwavering passion for programming, I'm looking for opportunities to apply my technical skills and make a significant contribution to innovative projects. |

|  |
| --- |
| Academic background and diplomas obtained |
| |  |  | | --- | --- | | |  | | --- | | * **Master's II** thesis in computer science with a specialization in software systems and distributed environments (SLED) on the theme ''Deep analysis and prediction of chikungunya using ensemble regression approach**''.** * **MASTER I RESEARCH** in computer science (**SLED** option*)* at the University of Ngaoundéré in 2023. (**Major promotion**) * **BACHELOR DEGREE IN COMPUTING** at the University of Ngaoundéré (with distinction) in **2022** * **BACCALAUREAT C** in **2019** (with distinction) | | |

|  |
| --- |
| Languages |
| |  | | --- | | * French (Fluent) * Anglais (Level B1) | |

|  |
| --- |
| My skills |
| |  | | --- | | * **Frontend development** (ReactJS, Styled Components, Sass, TailwindCSS, NextJS, AstroJS); * **Librairy** (SDL, ImGUI) * **Programming Languages** (C, C++, JavaScript, Typescript, Python) * **Software and tools** (Git, VSCODE, CMake, …) * **Deployement** (Netlify, Vercel, WebHostApp) | |

|  |
| --- |
| Professionnal skills |
| |  | | --- | | * **2024** –: **Sygalin Sas CANAL +** intership as **frontend developer** * **2019** : Holder of a certificate of completion of training in introduction to Maintenance and surveillance cameras | |  | |

|  |
| --- |
| Certificaction |
| |  | | --- | | * **C++ (**Sololearn**) :** [**reference**](https://www.sololearn.com/en/certificates/CT-X8YY1SDM) * **Building Blog using MERN stack (**Udemy**) :** [**reference**](https://www.udemy.com/certificate/UC-e01be5eb-a327-4f45-b5f2-73cc5fcf5d0c/) * **Latex (**AUF**)** | |
| Interest |
| |  | | --- | | Programming, science Tv animals, Anime, Video Games, Comics | |

|  |
| --- |
| Projets |
| |  | | --- | |  | | * **Scheduler**: software that allows you to see with visual graph (GRANT DIAGRAM) for Scheduling of processes in UNIX system, using C++.   Link : <https://github.com/mohamedelbachir/Scheduler>   * **Generalite informatique**: website to selling tech product like camera and furniture.   Link : <https://generaliteinformatique.vercel.app>   * **Jumper:** The game I made to learn C++.   Link : <https://github.com/mohamedelbachir/JumperGame> | |

For more project check the link below

<https://bachdev.vercel.app/projects>